

2017 St. Jude Brad Wallin Memorial Tournament

May 31st - June 4th

8u Division Rules

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- * ENTRY FEE IS 295\$ + 3 LEATHER BASEBALLS, PLEASE BRING YOUR BASEBALLS TO TOURNEY CHECK-IN.
 - * ALL TEAMS ARE GUARANTEED A MINIMUM OF 3 GAMES, WEATHER PERMITTING.
 - * INDIVIDUAL AND TEAM TROPHIES WILL BE AWARDED FOR GOLD DIVISION 1ST-4TH PLACE.
 - * TOURNAMENT T-SHIRTS AND RAFFLE TICKETS WILL BE AVAILABLE, ALL PROCEEDS GO TO ST. JUDE.
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- 1.) **Players must be 8 years old or under as of April 30, 2017** (coaches should carry birth certificates if needed).
- 2.) Each game will consist of 6 innings or time limit. Bases will be at 60' and the pitching rubber will be set at 40' with a circle around it.
- 3.) 1 hour 15 minute time limit for every game in the tournament. Full extra innings will be allowed for tied games until the time limit has expired. In pool play if the game is still tied when the time limit expires, a tie game will be declared and reflected as such in the standings. For all bracket games still tied when the time limit expires, each half inning thereafter will start with the bases loaded and 1 out (the runners will be the last 3 outs from the previous inning). The game will continue as such until a winner has been determined. For time limit purposes, the timer starts on the first warmup pitch of the game and a new inning starts immediately when the last out of the previous inning is made.
- 4.) A 5-run limit will apply per inning, with the last inning being UNLIMITED.
- 5.) A mercy rule will be in effect for all games. A game will be called if a team is winning by 15 or more runs after 3 innings, or 10 or more runs after 4 innings.
- 6.) NO metal spikes, leading off, stealing, or bunting allowed (and no infield fly rule).
- 7.) Continuous batting order, all players must bat, and free defensive substitution is allowed.
- 8.) Each batter will be allowed seven (7) pitches or (3) swinging strikes. If the 3rd strike of the 7th pitch is a foul, then the batter will get another pitch.
- 9.) Kid pitcher must start with at least one foot in the circle.
- 10.) 10 players are allowed, with 4 outfielders. Teams can play with 9 players as a minimum, but an automatic out must be taken in the 10th spot. Outfielders must begin each play in the grass. One coach will be allowed in the outfield when team is on defense. All other coaches must remain in the dugout area, with the exception of a coach retrieving balls behind the catcher.
- 11.) In all pool play games, a coin flip will determine the home team. For all bracket games the higher seed will be the home team.
- 12.) The home team will have the official book. Each team's scorekeeper should check with the other to confirm the score at the end of every inning.
- 13.) There are no bat length/weight restrictions or barrel limitations, but all bats must have a USSSA or BBCOR stamp.
- 14.) **Pitcher/Circle Rule:** No base runners may advance once the pitcher has control of the ball in the circle around the pitcher's mound. Once control in the circle is established, the play is considered dead. If base runner is past the mid-point, runner is awarded the base he is going to; if not past the mid-point, the runner must return to the base he came from. Please instruct your boys to take care of the ball and try to end each play by making throws to your kid pitcher. Please do not expect the coach pitcher to end a "live" play, unless there is a dead ball type of situation. Overthrows to the pitcher are considered "live balls" if they are made in an attempt to limit runners from advancing. Any overthrow from an outfielder to the pitcher will be considered "live". Please do not take advantage of overthrows to the pitcher from infielders if all runners are stationed on bases and no longer looking to advance – i.e. simply returning the ball to the pitcher when a play is over.
- 15.) A game is official after 4 innings if called because of bad weather. If called before that, it will be considered a suspended game and play will resume at that point. Tournament officials reserve the right to alter the format of the tournament due to weather, darkness, or any other unforeseen circumstances.
- 16.) The umpire's rulings are final. Protests will not be allowed. Please support the umpires.
- 17.) Please have teams warmed up and ready to go at least 15 minutes prior to your listed game time. Games may start early if your scheduled field is open and umpires are ready. Infield practice will only be allowed as time permits.
- 18.) **Full concessions will be available at all game sites. Please do not bring food, beverages, or coolers to any of the baseball complexes.**
- 19.) Pool play seeding tiebreakers: 1) Best record 2) Head to head (if only 2 teams are tied) 3) Least runs allowed 4) Most runs scored 5) Coin flip
- 20.) Any situation not covered here will be governed by the IESA rulebook.